



TOMY CORPORATION ANNOUNCES **PANGYA™: FANTASY GOLF FOR PSP®**

Players Are Invited to Take Their Best Swing in the Fantasy Golf Game This Summer

LOS ANGELES – March. 18, 2009 – TOMY Corporation today announced that it will publish *PANGYA™: Fantasy Golf* exclusively for the PSP® (PlayStation®Portable) system. Featuring beautifully rendered fantasy golf courses, thousands of character and equipment customization options and 18 playable characters, *PANGYA: Fantasy Golf* thrusts players into a world of golf gameplay filled with beauty and unlimited imagination.

“We are thrilled to introduce gamers to *PANGYA: Fantasy Golf*, the first PSP title in our growing portfolio of interactive games,” said Mark Shinohara, chief operating officer of TOMY Corporation. “*PANGYA* offers a unique fantasy golf experience that gamers will truly appreciate. With a compelling storyline and extraordinary visuals, players can easily immerse themselves in *PANGYA*’s mythology.”

In *PANGYA: Fantasy Golf*, players practice and perfect their swing on the nine fantasy fairways of Pangya Island. Combining golf gameplay, endless customization options and a slew of sassy female characters set in beautiful environments, *PANGYA: Fantasy Golf* is based on the global PC MMO *PANGYA* game developed by Ntreev Soft, and boasts an original storyline with new, exclusive features for the PSP system. Players can utilize the in-game Pangya Shop to customize as many as 18 playable characters and their golf equipment with thousands of unlockable accessories, outfits, gear and power items to improve their golfer’s stats and land that hole-in-one. Multiple gameplay modes including Story, Free Round, License, Tournament and Network Mode offer an engaging and varied golf experience. Additionally, Network Mode allows the ultimate golf gaming fan to connect with up to eight players and compete against one another in either single or team-based tournaments.

PANGYA: Fantasy Golf is developed by Ntreev Soft and is slated for release on the PSP system in Summer 2009. For more information, please visit www.TOMY-USA.com/videogames.

About TOMY Corporation

With U.S. headquarters in Santa Ana, California, TOMY Corporation is one of the world’s oldest and most endearing entertainment companies. For more than eight decades, TOMY has developed and manufactured a broad portfolio of exciting and educational toys, games and video games for children of all ages. Known for its innovation, quality and safety, TOMY’s mission is to produce videogames for North America that entertain and inspire children and adults. The Consumer Software Division currently publishes for Nintendo DS™ and Wii™, PSP® (PlayStation®Portable) system, and the Xbox 360® video game and entertainment system from Microsoft. TOMY Corporation is a subsidiary of Japan-based TOMY Company, Ltd. (aka TAKARATOMY in Japan). More information is available at www.TOMY-USA.com.

About Ntreev Soft:

Ntreev Soft is an international video game developer with various production teams in South Korea. Placing emphasis on quality games developed in-house, they have produced worldwide hits such as *PANGYA* and *Trickster*. Ntreev Soft develops software for all gaming platforms and has their titles published in more than 40 countries worldwide. For more information about Ntreev Soft, please visit: <http://www.ntreev.com/en/>.

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