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***NARUTO™: CLASH OF NINJA™ REVOLUTION 2 SET TO TRANSFORM
THE Wii EXPERIENCE FOR NINJA EVERYWHERE***

***The First Original NARUTO Game for Wii Promises Polished Gameplay,
Completely Original Storyline for North America
and a Robust Character Roster***

LOS ANGELES – June 04, 2008 – TOMY Corporation and D3Publisher of America, Inc. (D3PA), publishers of interactive entertainment software, today announced *NARUTO: Clash of Ninja Revolution 2*, a fighting game for Wii™. As the first NARUTO Wii title designed specifically for the North American audience, *Clash of Ninja Revolution 2* promises an impressive list of playable characters from the NARUTO universe, a polished and well-balanced fighting engine, and a deep, original storyline that expands upon episodes from VIZ Media's hit animated TV series NARUTO. *NARUTO: Clash of Ninja Revolution 2* will support widescreen (16:9) and progressive scan at 480p when it hits stores this fall.

“Because *Clash of Ninja Revolution 2* is an original title for the U.S., we have had the opportunity to blend new features with the best elements from the previous

games,” said Laura Yoshioka, director of consumer software at TOMY Corporation. “In addition to the new storyline, we have worked closely with the development studio, Eighting, to implement fan feedback. We actively pursued advice from tournament players to update the fighting mechanics and create balanced characters to improve the gameplay experience.”

NARUTO: Clash of Ninja Revolution 2 will provide players with quality fighting game mechanics and a fast-paced gameplay experience on Wii. Set after Sasuke leaves the Leaf Village to gain more power from Orochimaru, the title offers a slew of playable characters, including those developed especially for the storyline. *Clash of Ninja Revolution 2* features destructible stages and four-player multiplayer battles, along with gameplay modes and characters not yet seen on the *Clash of Ninja* series.

For more information on NARUTO please visit www.naruto.com. For more information on *NARUTO: Clash of Ninja Revolution 2*, please visit www.Naruto.Tomy-usa.com.

About TOMY Corporation

With U.S. headquarters in Santa Ana, California, TOMY Corporation is one of the worlds’ oldest and most endearing toy companies. For more than eight decades, TOMY has developed and manufactured a broad portfolio of exciting and educational toys, games and video games for children of all ages. Known for its innovation, quality and safety, TOMY’s mission is to produce toys, videogames and merchandise for North America that entertain and inspire children and adults. The Consumer Software Division currently publishes for Wii™, Nintendo DS™, Nintendo GameCube™ and Game Boy® Advance. TOMY Corporation is a

subsidiary of Japan-based TOMY Company, Ltd. (aka TAKARATOMY in Japan). More information is available at www.TOMY-USA.com.

About VIZ Media, LLC

Headquartered in San Francisco, CA, VIZ Media, LLC (VIZ Media), is one of the most comprehensive and innovative companies in the field of manga publishing, animation and entertainment licensing of Japanese content. Owned by three of Japan's largest creators and licensors of manga and animation, Shueisha Inc., Shogakukan Inc., and Shogakukan Production Co., Ltd. (ShoPro Japan), VIZ Media is a leader in the publishing and distribution of Japanese manga for English speaking audiences in North America and a global licensor of Japanese manga and animation. The company offers an integrated product line including, magazines such as SHONEN JUMP and SHOJO BEAT, graphic novels, videos, DVDs, audio soundtracks and develops and markets animated entertainment from initial production, television placement and distribution, to merchandise licensing and promotions for audiences and consumers of all ages.

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About D3Publisher of America, Inc

D3Publisher of America, Inc. is a subsidiary of D3, Inc. with headquarters in Tokyo, Japan. D3Publisher of America's strategic focus is on licensed and original titles from leading third-party developers that appeal to mass-market consumers or gaming enthusiasts. Based in Los Angeles, D3Publisher of America distributes and publishes software for personal computers, major console platforms, and handheld systems, including Wii™, Nintendo DS™, Nintendo GameCube™, Game Boy® Advance, PlayStation® game console, PlayStation®2

computer entertainment system, PLAYSTATION®3 computer entertainment system, PSP® (PlayStation®Portable) system, the Xbox® video game and entertainment system from Microsoft, and the Xbox 360™ video game and entertainment system from Microsoft. For additional information on D3Publisher of America and its products, visit the website at <http://www.d3publisher.us>.

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